

An Intelligent Arabic Text Editor for the Motor Impaired

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Abstract. We describe a dynamic array editing method of Arabic alphanumeric alphabet with the aid of an on-off sensor controlled by a motor impaired person. The main work presented in this paper is the development of an intelligent editor that adapts itself to the user. Two modes are possible with this editor: the first, the normal mode intended for handicapped users with normal intellectual abilities; the second, learning mode is to be used by handicapped users with low intellectual abilities. Both modes are based on statistical data on the Arabic language collected from various texts for the first mode and from a limited and almost finite language for the second.

Introduction

A number of computerized communication aids for the motor impaired are currently available in which the handicapped communicates with the system without the keyboard [1,2]. The method used in general is as follows: a set of items is displayed on a tablet or a screen and scanned in closed loop. The user can then select the data item required which can be a character or a word. Usually the selection is done using a push button or an On-Off sensor adapted to the handicapped user [3,4,5].

Among the available aids, one can find editors designed to be used by persons with more than one handicap [6]. In this paper we present an intelligent Arabic text editor for the motor impaired with or without a low mental handicap [6].

We describe a dynamic array edition method of alphanumeric alphabet with the aid of an On-Off sensor controlled by the impaired. The matrix is scanned and when a character is selected, a new matrix is presented to the user with its elements arranged by decreasing probability. The first character is the most probable after the selected one.

The system can operate in two modes:

- *Normal user mode (NUM)* : This mode is intended for handicapped users with normal intellectual ability. In this case, a table of statistical data collected previously from different kinds of texts is stored in the system and used by the editor.
- *Learning mode (LM)* : This mode is intended for handicapped users with intellectual ability lower than normal. In this case, the user usually has a limited vocabulary, so the statistical data is built from the text he creates.

This method allows for considerable increase in the man-machine communication speed compared to methods using a fixed matrix.

In this paper we present first the principle of the method, then we give the statistical matrix of the Arabic texts, and finally we illustrate the method by giving an example in the NUM.

Method Principle

1) Statistics

Various types of texts, were used to build the statistics matrix. Its elements are described below:

$a_{01,01}$	$a_{01,02}$	$a_{01,41}$	Forty- two Arabic characters are needed to represent any Arabic text.
$a_{41,01}$	$a_{41,02}$	$a_{41,41}$	

Fig.1. Statistics matrix

Each element ($a_{i,j}$) represents the frequency of appearance of the character j after character i .

The above matrix is represented for the alphabetical characters only but it can be extended to punctuation marks (space, period, comma, etc..).

b) Dynamic matrix vectors

From the above matrix the dynamic matrix vectors are built such that each vector $V_{xi} = xi_1 xi_2 xi_3 \dots xi_n$ where xi_1 is the most probable letter after xi and xi_n is the least probable.

$$P(xi_1/xi) > P(xi_2/xi) > \dots > P(xi_n/xi) \quad (1)$$

These vectors will be displayed one at a time in a form of an array. During the editing, this array is scanned and after the selection of character x_j , the next array displayed is represented by the vector V_{x_j} . This process is described bellow.

The first array displayed when the system starts is represented by vector $V[\text{space}]$. Then after the selection of character xi , the corresponding array is displayed:

$xi_{01} xi_{02} xi_{03} \dots \dots$
 $xi_{08} xi_{09} xi_{10} \dots \dots$ This array represents the vector V_{xi} in two dimensions
 $xi_{21} xi_{22} xi_{23} \dots \dots$

During editing the text created is displayed and the user has the option either to store it on the system disk or print it. The selection is done using an on-off sensor. Different sensors can be used with the system depending on the nature of handicap. As explained before, the system can operate in two modes:

- NUM or normal user mode
- LM or learning mode

Normal User Mode

The statistics matrix and the dynamic matrix vectors are determined from various texts on different subjects such as science, sports, religion, etc... The dynamic matrix vectors are determined once and cannot be changed. This mode is intended for handicapped users with normal intellectual abilities. Figure 2 describes the system and shows that the statistics matrix is determined at state (2) and the system remain in state (3), the dynamic matrix editor.

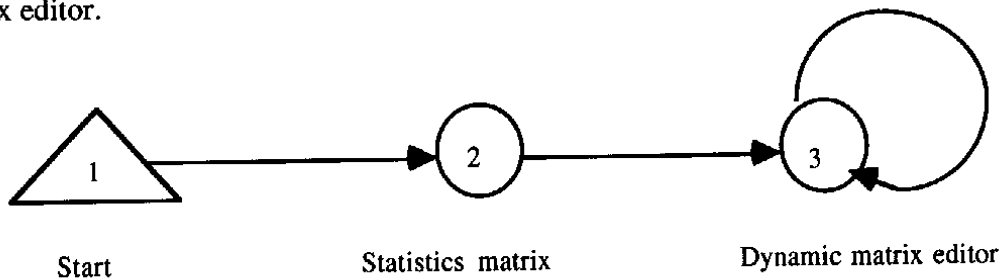


Fig. 2. Normal user mode

Learning Mode

This mode is intended for users with limited intellectual ability. The system for this mode is described in Fig.3. As shown an initial matrix represented by one dynamic matrix vector is used for the first editing. The initial matrix has its elements ordered alphabetically.

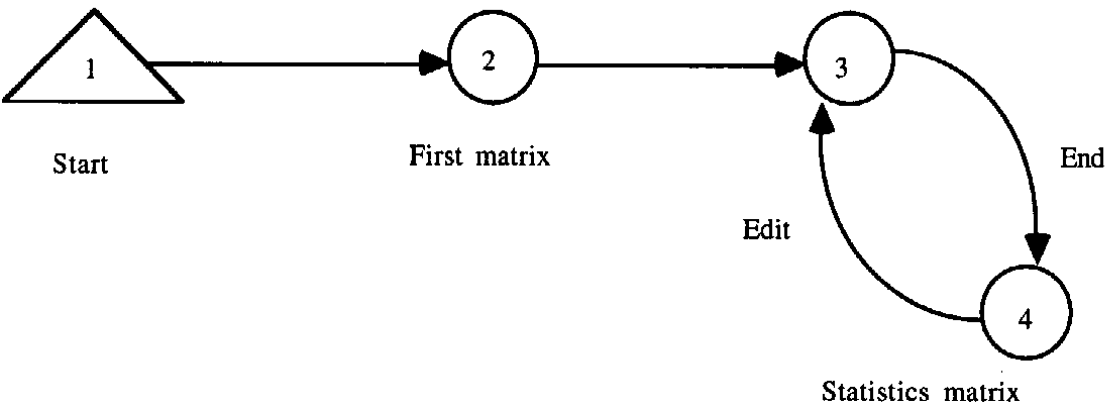


Fig. 3. Learning mode

From the text edited a statistics matrix is generated which will be used for the next edition. From each text edited the elements of the statistics matrix are recalculated.

In both cases-**NUM** and **LM** once the user selects the desired character or a punctuation mark which is appended to the end of the message, a new matrix is displayed depending on the selected character. When the composed text reaches a given length it can be either printed or stored on the system disk. Figure 4 gives an overview of the system.

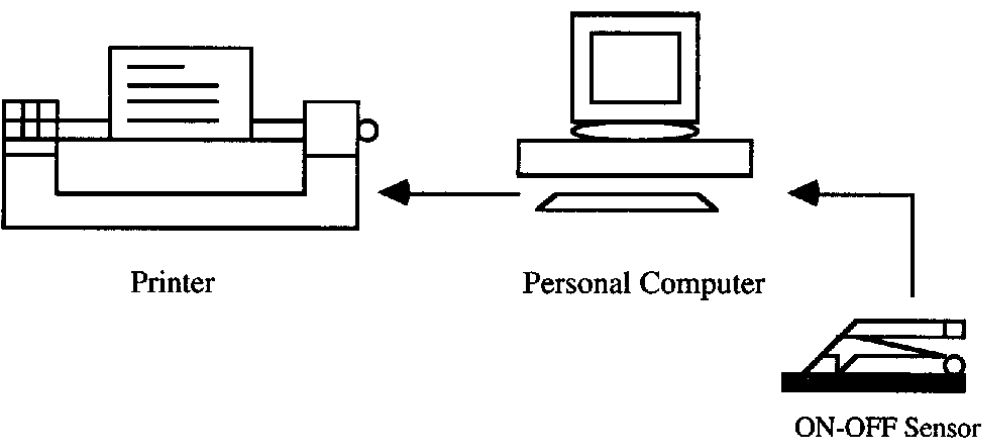


Fig. 4. The system hardware

Cursor speed control

The user can control the length of time that the cursor stays at one character of the array before moving to the next. This feature allows the user to increase his throughput as his skill increases.

Statistics Matrix

Appendix 1 shows ten rows of the statistics matrix built from a text of about 16,000 characters. A longer text would give a more accurate matrix and hence a faster editor. A zero means either the character of the column is never placed after the character of the corresponding row or that the text is not long enough. The sign "_" represents the space.

The corresponding dynamic matrix vectors built from the matrix described above are shown in Appendix 2.

Editing Speed

Let C be the number of characters scanned before the selection of a given character. C is inversely proportional to the speed of characters selection.

To compose the sentence: *بسم الله الرحمن الرحيم* using the proposed method we found $C=42$. If we compare this number to the one that could be obtained from a matrix in which the characters are ordered by decreasing probability of appearance (we suppose that such a matrix is the best one using a static method) we find that $C=63$.

We compared the cost of some randomly chosen words and we can conclude that our method increases the speed of editing by at least 50 % [7,8].

Conclusion

In this paper we proposed a method for Arabic text editing for the motor impaired. The results of our study for a normal user are described. Our statistics were collected from a short Arabic text which is not very reliable. However, we found that this method increases the speed of editing by at least 50 % compared to a static method.

In many cases of handicap the learning mode is more suitable. In this case we believe that the speed of editing can be much higher than the one used in the Normal User Mode.

Appendix 2

Some vectors built from the statistics matrix shown in the Appendix 1

Elements of the vectors											vectors
س	ء	م	د	ب	ت	ر	ن	لا	-	ل	ا
ض	ط	ك	ف	ص	و	لا	ئ	ه	ح	ع	
ة	لا	ث	خ	لا	ش	ز	ج	ذ	ق	ي	
			ى	ا	أ	آ	غ	ظ	ا	و	
ر	ب	ح	م	ن	ه	ا	ق	ع	ى	-	ت
ي	فا	خ	أ	ض	ت	ل	س	ش	د	و	
ا	ء	و	أ	ة	ص	ز	ط	ك	غ	ج	
			لا	لا	لا	لا	ظ	ذ	ث	ئ	
ت	س	ي	ر	ن	-	د	و	م	ه	ا	ج
أ	ء	ى	لا	ص	أ	ذ	ب	ل	ز	ع	
ط	ض	ش	خ	ح	ج	ث	ة	ئ	ا	و	
			لا	لا	لا	ك	ق	ف	غ	ظ	
فا	س	و	ه	ى	ة	ك	ا	ي	ب	-	ر
م	ع	أ	ت	أ	ق	ح	د	ن	ج	ض	
ذ	ا	و	ث	ئ	ء	ص	ش	ر	خ	غ	
			لا	لا	لا	لا	ل	ظ	ط	ز	
ب	م	ي	ض	و	ن	د	ر	ا	-	ل	ع
ظ	لا	ش	ى	ص	ز	ه	س	ق	ت	ة	
ئ	ا	و	أ	أ	ء	ك	فا	ظ	ذ	ج	
			لا	لا	لا	غ	ع	خ	ح	ث	

ا	ع	ه	ت	و	ا	ك	ر	ي	-	ى	ف
لا	ح	أ	ن	م	ظ	ل	ة	ق	ض	س	
أ	ء	لا	ف	ط	ص	ش	ج	ئ	ذ	د	
			لا	لا	غ	ز	خ	ث	ب	و	
س	و	ل	ك	ي	ت	ع	ه	ى	-	م	ل
ب	ص	ش	غ	د	ف	ج	ذ	ن	ق	ح	
ظ	ا	ئ	ز	ض	ث	لا	ط	ة	خ	ر	
			لا	لا	لا	ا	و	أ	أ	ء	
ة	ر	ه	ت	ل	ع	ي	س	ا	ن	-	م
م	ك	و	ب	ق	ج	ث	د	ف	ح	و	
ئ	ط	ذ	لا	غ	ز	ش	ص	خ	ى	ض	
			لا	لا	ظ	ا	أ	أ	ء	لا	
ف	ب	ه	د	ي	ر	-	م	ل	ن	ا	و
ص	ة	لا	ز	س	ض	ع	ق	أ	ج	ت	
ك	غ	ظ	ث	ا	ء	ذ	خ	ح	ط	ى	
			لا	لا	لا	و	أ	ش	ئ	و	
-	ت	أ	ل	ي	ع	ب	ف	م	و	ا	-
س	د	ر	ص	ج	ن	ا	ق	ح	ك	ه	
ز	ط	أ	غ	ظ	ض	ث	ش	ذ	خ	لا	
			لا	لا	ئ	و	ء	ى	لا	ة	

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محرر ذكي للنصوص العربية لاستخدام الأشخاص المعاقين حركياً

عبدرب النبي منظر

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ملخص البحث. تصف هذه الورقة طريقة تحرير للألفبائية الرقمية العربية باستخدام مصفوفة حركية، وذلك بمساعدة نبيطة تحسس من نوع وصل / قطع يتم التحكم فيها من قبل الشخص المعاق حركياً. والجزء الرئيس من العمل الموصوف في هذه الورقة هو تطوير محرر ذكي يكيف نفسه مع مستخدمه. وهناك أسلوبان للعمل يمكن اتباع أي منهما مع هذا المحرر: الأسلوب المعتاد المتبع مع المستخدمين المعاقين الذين يتمتعون بقدرات عقلية عادية، والأسلوب الثاني هو أسلوب التعلم الذي يمكن استخدامه مع المعاقين الذين لهم قدرات عقلية منخفضة. وكلا الأسلوبين يستند إلى بيانات إحصائية عن اللغة العربية تم جمعها من نصوص عديدة فيما يخص الأسلوب الأول، أما فيما يخص الأسلوب الثاني فكانت النصوص اللغوية محدودة.